



Timers Briefing

Thanks for volunteering to help today!

- We could not run the meet without you
- Check for how many new timers, pair new with experienced
- No cell phones or smart devices used behind the blocks
 - Please turn them on vibrate so swimmers are not distracted during start
- Decide who is going to record times

Before each race

- Verify the name of the next swimmer, notify referee if there are problems.
- Find the strobe by the starter
- Series of short whistles notifies swimmer to be ready, long whistle they get on blocks

At The Start

- Upon the Starter's "Take Your Mark", watch for strobe, when strobe flashes start your stopwatch, preferably with your index finger.
- Even if your lane is empty, start your watch
- If your watch does not start, raise your hand to notify the head timer so they can swap watches with you.

During the race

- Keep track of the race
- Timer with clip-board should be verifying next swimmer

At the finish

- Stand at edge of pool, looking directly down at finish
- As soon as any part of the swimmers body touches the wall, press the stop button on the stopwatch

After the finish

- Quickly record times from all watches to two decimal places. Do not round.
- If the watch malfunctions, write "NT", do not make up a time
- Prepare for next race

Other

- Do not help swimmers out of the pool
- Fly-over?
- Move during 25s?