**NKSL Referee Quick Reference Sheet**

**(Updated 2016**)

**Dives Requirements by Age Group:**

8 & U Age Group -- 1 Required /1 Optional

9-10 Age Group -- 1 Required / 2 Optional

11-12 Age Group -- 2 Required / 2 Optional

13-14 Age Group -- **2** Required / **2** Optional

15-17 Age Group -- **2** Required / **4** Optional

NOTES:

\*All optional dives must come from different categories.

**Referee Calls**

*Maximum Score of "2" for the following infractions / situations:*

\* Dive is performed CLEARLY in the wrong position (example: the dive is announced in "Pike" position and the diver clearly does "Tuck" position)

\* The divers hits the board with any part of their body during the flight of the dive.

\* The diver makes NO attempt to come out of a dive (example: diver does a flip or double and is still spinning in tuck as they enter the water)

*Maximum Score of "4 ½" for the following infractions / situations:*

\* One or both hands above head on a feet first entry. The only exception on this is for jumps as the hands should be up when entering the water to learn proper takeoff technique.

\* One or both hands below head on head first entry.

\* Break in Position or Crimp (example: the dive is supposed to "Straight" position and the diver "Pikes" slightly in order to make the dive)

\* The diver twists directly off the diving board when doing a twisting dive (example: 5211A)

*Two point deduction (Judges score as usual, referee instructs announcer to reduce each score by "2" points for the following infractions / situations:*

\* The divers "Balks" (THREE things must occur: The Diver assumes a starting position; then makes an obvious attempt to start the dive; then stops for any reason) The computer operator checks the “balk” box so that the scores are automatically deducted.

\* The diver does not land with 2 feet simultaneously after the hurdle.

**Additional Referee Calls:**

\* Lower the announced DD to ".5" if a diver performs any "fall dive" or does a dive without pushing off the board (example: forward "fall" dive, or "fall flip" etc.), lower to 1.0 for back fall dive

\* If a diver wants to change a dive on the board -- this is permissible but referee reminds the score table that the lower of the two DD's must be used when calculating the point total for that dive.

\* Fail Dives (includes dives done with obvious assistance (unless the diver is exhibition), any diver not making a legitimate attempt to complete announced dive and if a diver takes an excessive time on the board) See page 15 of NKSL Rules and Regulations for the complete list of situations that can result in a "Failed Dive" being called. NOTE: This is the referee’s decision but benefit of the doubt ALWAYS goes to the diver.

\*Disqualification of a diver (see p 15 of NKSL rules and regulations for details)

**Judges Discretion:**

\* If a diver "Splits" his or her tuck during a dive if it affects the overall appearance of the dive.

\* If a diver "crow hops" on a back or inward dive. (Both feet leave the board before take-off)

\* If a diver performs a dive that is too close; too far away from or off to the side of the diving board during Flight or Entry.

**Pre-meet Judges Meeting (Coaches Welcome Too!!)**

\* Safety of the diver is the highest priority!

\* Judges should all show their scores simultaneously on the command of the announcer.

\* Judge the entire dive -- including starting position; approach and hurdle; flight of the dive; and entry into the water.

\* Vertical entry is best.

\* Higher is better

\* Good Form (legs straight; feet together; toes pointed)

\*Discuss how referee will consider twisting dives

\* Too close to the diving board is NOT good and should not be rewarded with a high score.

\* Use the whole range of scores -- 10 (Excellent) 8.5 - 9.5 (Very Good); 7 - 8 (Good); 5 - 6.5 (Satisfactory); 2.5 - 4.5 (Deficient); 0.5 - 2 (Unsatisfactory); 0 (Completely Failed)

\* Score the PERFORMANCE of the dive and NOT the difficulty of the dive.

\* Do not score the "RIP" entry only -- it is only a small part of each dive.

\* If referee does NOT call a Failed Dive but Judge thinks the dive was failed -- they can (and should) score the dive a "0." If referee fails a dive and judge does NOT think it was failed -- it is still a "0"

\* “Legal” or "barely made" does not mean the dive was a good dive and should not be scored as such

**Coaches Remind Divers:**

\* The "on deck" diver should be waiting next to the diving board ready to get on the board when it is their turn.

\* Divers should listen to the dive announced and ask for it to be repeated if they did not hear or understand what was announced.

\* If a diver is distracted by an outside influence or action (scream / camera flash / etc.) and thinks they should be able to re-do the dive, THE DIVER (NOT the coach) must ask the referee. Only in the most unusual circumstances will a dive be permitted to be re-done.

**Final Notes:**

\* When in doubt, the benefit always goes to the diver.

\* Have Fun!

\*\* DD = Degree of Difficulty