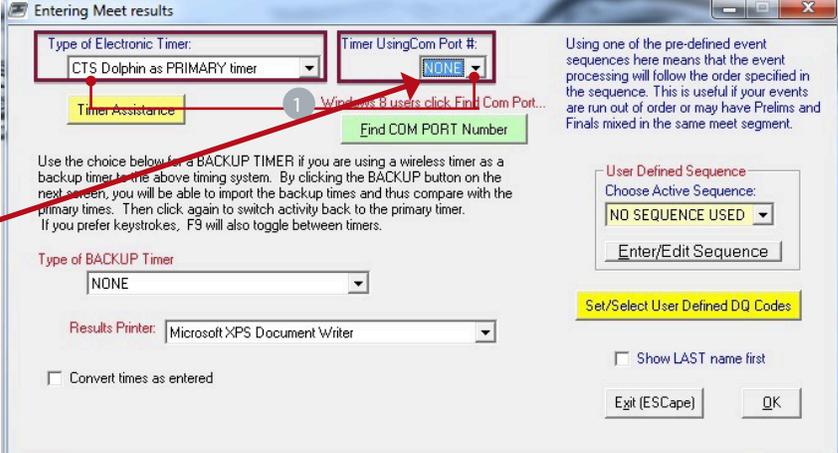


## CTS (Colorado Time Systems) Dolphin Timer

CTS (Colorado Time Systems) Dolphin Timer - A wireless timing system that sends times from up to 3 watches per lane immediately to the computer used for running the meet with TouchPad. At the click of a button the TouchPad program brings up the times received for each race, gives you an opportunity to make any changes necessary and then imports them into the specified heat. Both the Dolphin Software and TouchPad run on the same computer.

\*NOTE - if you are testing this timing system and times are not coming into your TouchPad software it's because TouchPad does not accept times under 10seconds. Please test the pads using times over 10seconds.

- 1 Select Timer - Select Enter Results > Select CST Dolphin Primary Timer.

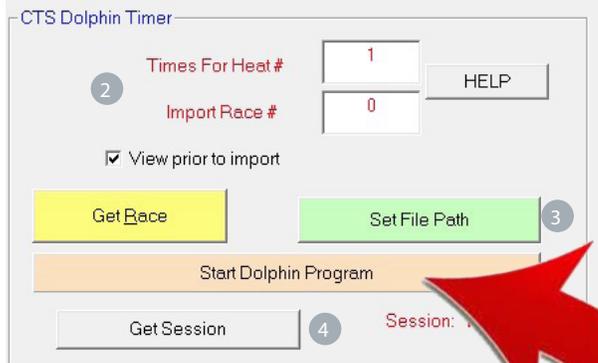


**CRITICAL - Make sure your Com Port# = NONE**

- 2 CTS Timer- The CTS timer control panel will be located in the bottom right of your event entry screen

- 3 Set File Path - Select this button to locate where you are saving the files of times for each race. You can usually locate this on your computer in: C:\CTSDolphin.

TouchPad will now know where to find the files and where the Dolphin program is located.



- ! If you have not already started the Dolphin program you may click the **START DOLPHIN PROGRAM** button once you reach the Enter Results screen in TouchPad. If the Dolphin program has already been started, do **NOT** click the START DOLPHIN PROGRAM button.

Check that all the stop watches are properly configured and that they are correctly sending times when the receiver unit is plugged in to a USB port.

## CTS (Colorado Time Systems) Dolphin Timer

- 4 **Get Session** - Set the correct Session. The session is the collection of files that the Dolphin Software creates for each meet (or session of a meet). The sessions are shown in a pull down list along with the date and time for each session to help in the selection of the correct one. A new session of files is created AFTER the completion of the first race so you will need to wait until the second race of the meet has started before choosing a session.



Each time the watches are cleared the previous race is stored in a new file having the same session number and with the number at the end of the file increased by ONE for each new race. This last number is the race number.

- 5 **Import Times** - Enter the HEAT for which the times are to be matched and the RACE number to be imported for that heat and click GET RACE. The times will then pop up on the screen for that heat. You may over type if you need to make corrections or enter a DQ. It may be useful to number each race on your heat sheet so that you know which race number corresponds to each event/heat although viewing the times before importing also helps to be sure that you have a correct match.
- 6 **View prior to import** - You will see the times before that are imported and may make corrections there or CANCEL the import. This is useful if the wrong race number has been called up. When the times for the entire event are in place, just print and move to the next event as usual.