

ROANOKE VALLEY AQUATIC ASSOCIATION REFEREE GUIDE

The purpose of a referee is to see that everyone is treated fairly and to make sure a meet goes as smoothly as possible. The referee shall enforce all rules and resolve all questions. The following are items of importance. The referee should:

1. Be visible at all times.
2. Collect all work rosters upon your arrival. Referees should be at the pool by 5:00 p.m.
3. Start warm-ups as soon as possible and clear pool by 5:50 pm. Start the meet on time, i.e., 6:00 pm.
4. Meet with strokes and turns judges before the meet starts. Assign position and rotation. Go over strokes being swum. Check names of judges and trainees against certified list.
5. Listen in on instructions to timers and runners, if possible.
6. Meet with coaches before meet starts. Go over strokes; get disability forms.
7. Check on clerk of course and tables during the meet to see if there are problems.
8. Follow the order of events as listed on the RVAA Summer Newsletter.
9. Positively make note that no one works under the influence of alcohol. Strokes and turns judges are not to smoke on deck while working.
10. In the event of thunder and lightning, remove all swimmers and spectators from the water and pool side. Wait at least 15 minutes before resuming the meet. Keep everyone at least 20 ft. away from the water.

POSSIBLE PROBLEMS THAT MAY JUSTIFY A TEAM BEING PENALIZED

1. If teams do not supply workers required on work roster.
2. If cards and workers are late and the meet starts late.
3. If workers leave prior to the conclusion of the meet.

Notify scorer's table if a team is docked points and also notify the head referee that night. **USE % OF TOTAL TEAM POINTS FOR PENALTY. EX: 10% OF 840 POINTS WOULD BE 84 POINTS OFF 840=756.**